

Super

HL::AlignedChunkHeap< maxFree, chunkSize, slotSize, Super >

HL::AlignedSlotHeap< chunkSize, slotSize, AlignedChunkHeap< maxFree, chunkSize, slotSize, Super > >

HL::AlignedChunkHeapFoo< maxFree, chunkSize, slotSize, Super >